



# TOP TIPS

## 1 ARRIVE ON the FRONT lawNS FOR 6PM!

(bottom of Towers Street)

Soak up the party atmosphere - our pre-show fun starts at 5pm! The fireworks show starts at 7pm and lasts 25 minutes; make sure you get there early so you can find a good viewing point (**the best view is from the front lawns looking toward the Towers**).

## 2 Plan your Rides

Some areas of the Theme Park (including all rides, restaurants, shops, etc.) close at around 5pm in preparation for the fireworks show (X-Sector, Dark Forest, The Towers and some of CBeebies Land), however, they will re-open at some point after the show once they have been checked for any fireworks debris. Please note we are expecting Wicker Man to be extremely busy immediately after the show; we recommend that you enjoy our other rides and attractions at this time. Also if you're heading towards Dark Forest or X-Sector after the show, please use the pathway that runs past CBeebies Land and Spinball Whizzer (see map on next page).

## 3 DON'T RUSH OFF after the FIREWORKS show!

The busiest time for traffic leaving the Resort is immediately after the show, so why not stay behind, miss the traffic and enjoy a ride before you leave, or perhaps a bite to eat from a nearby restaurant in Towers Street, Mutiny Bay, Katanga Canyon or Forbidden Valley?

## 4 Know your way out

If you are parked on the main car parks or the grass car park, your best route out after the show is through the Galactica gates in Forbidden Valley (Exit 1). If you are disabled, being picked up or travelling by coach, we recommend leaving through the main entrance (Exit 2). We want everyone to get home safely and will be guiding you out as quickly as possible. Please be prepared for delays when leaving the car parks and respect our neighbours in the community.

## Rides/attractions closing at dusk (around 3.30pm):

- The Skyride
- Get Set Go Tree Top Adventure, Tree Fu Tom Training Camp
- Battle Galleons
- Congo River Rapids
- The Gardens

## Rides/attractions closing at 6pm:

- Mr. Bloom's Allotment, Big Fun Show Time, The Furchester Hotel Live
- The last entry into the Alton Towers Dungeon is at 5.15pm

## Rides/attractions closing before the fireworks (around 5pm) and re-opening after the show:

- The Smiler, Oblivion, Enterprise, Mixtape
- Rita, TH13TEEN, Roller Disco
- Gangsta Granny: The Ride, Raj's Bouncy Bottom Burp, The Royal Carousel, Flavio's Fabulous Fandango, Cuckoo Cars Driving School, Hex
- Spinball Whizzer
- Something Special: Sensory Garden, Postman Pat Parcel Post, Octonauts Rollercoaster Adventure

## Rides/attractions open throughout the fireworks show:

- Wicker Man
- Nemesis, Galactica, Funk'n'Fly
- Runaway Mine Train
- Duel: The Haunted House Strikes Back!, Haunted Hollow
- Sharkbait Reef by SEA LIFE, Marauder's Mayhem, Heave Ho!
- In The Night Garden Magical Boat Ride, Bugbie Go Round, Justin's House Pie-O-Matic Factory, Go Jetters Vroomster Zoom Ride, Peter Rabbit Hippy Hop

## Exiting the Theme Park after the show

There are two main exit points after the fireworks show.

Please be cautious when returning to your cars and be aware of moving vehicles at all times. The routes back to all car parks are lit at low level.

1

### Exit 1 - FOR all car parks

The quickest exit is through the Galactica Gates in Forbidden Valley (via Katanga Canyon and Gloomy Wood)

2

### Exit 2 - FOR DROP OFF and Pick Up Points

Coaches and Disabled Guests. Exit via the Theme Park Entrance.

